

RAPID NEEDS ASSESSMENT

DATE:		PERSON REPORTING:										CONTACT #:					<input type="checkbox"/> LAW <input type="checkbox"/> CERT <input type="checkbox"/> HOA <input type="checkbox"/> FIRE <input type="checkbox"/> RADIO <input type="checkbox"/> VOL								
TIME REPORTED:		PERSON RECEIVING:										CONTACT #:					PAGE #		OF						
REPORTING AREA		DWELLING UNITS SF / MF # / MH	BURNING	OUT	GAS	WATER	ELECTRIC	CHEMICAL	HABITABLE	AFFECTED	MINOR DAMAGE	MAJOR DAMAGE	DESTROYED	INACCESSIBLE	SERIOUSLY INJURED	LIFE THREATENING	DECEASED	TRAPPED	NEED SHELTER	ROAD ACCESS	In COMMENTS add any special notes. Medical needs like Oxygen, bedridden. Any building 3 stories or greater. Animal concerns, dog, snake, etc. Suspicious behavior. Any RESOURCES available.				
TIME	LOCATION / ADDRESS	S #	M	FIRE ✓	HAZARDS S/O/L	STRUCTURES ✓					# OF PEOPLE					C B D	COMMENTS / SPECIAL NEEDS / RESOURCES								
1	:																								
2	:																								
3	:																								
4	:																								
5	:																								
6	:																								
7	:																								
8	:																								
9	:																								
10	:																								

Summary of all hazards in area - fill out this form on your way to Command Post and give it to Incident Command *OR* call it into the ICP or EOC.

For **structure** damage: **Habitable** can include some damage; **Affected** = books off shelves; **Minor** = <30 days to repair; **Major** = >30 days to repair; **Destroyed** if off foundation, pancaked

Hazards – **Service**; **Off**; **Leak**, spill or wire down **Road Access** – **Clear**; **Blocked** (tree or rubble); **Damaged** (washout or cave-in)

OF PEOPLE – **Seriously Injured** (Triage: Yellow) Broken bones or controlled bleeding; **Life Threatening** (Triage: Red) Will not survive without immediate care;

Trapped Total number of people trapped, regardless of injuries